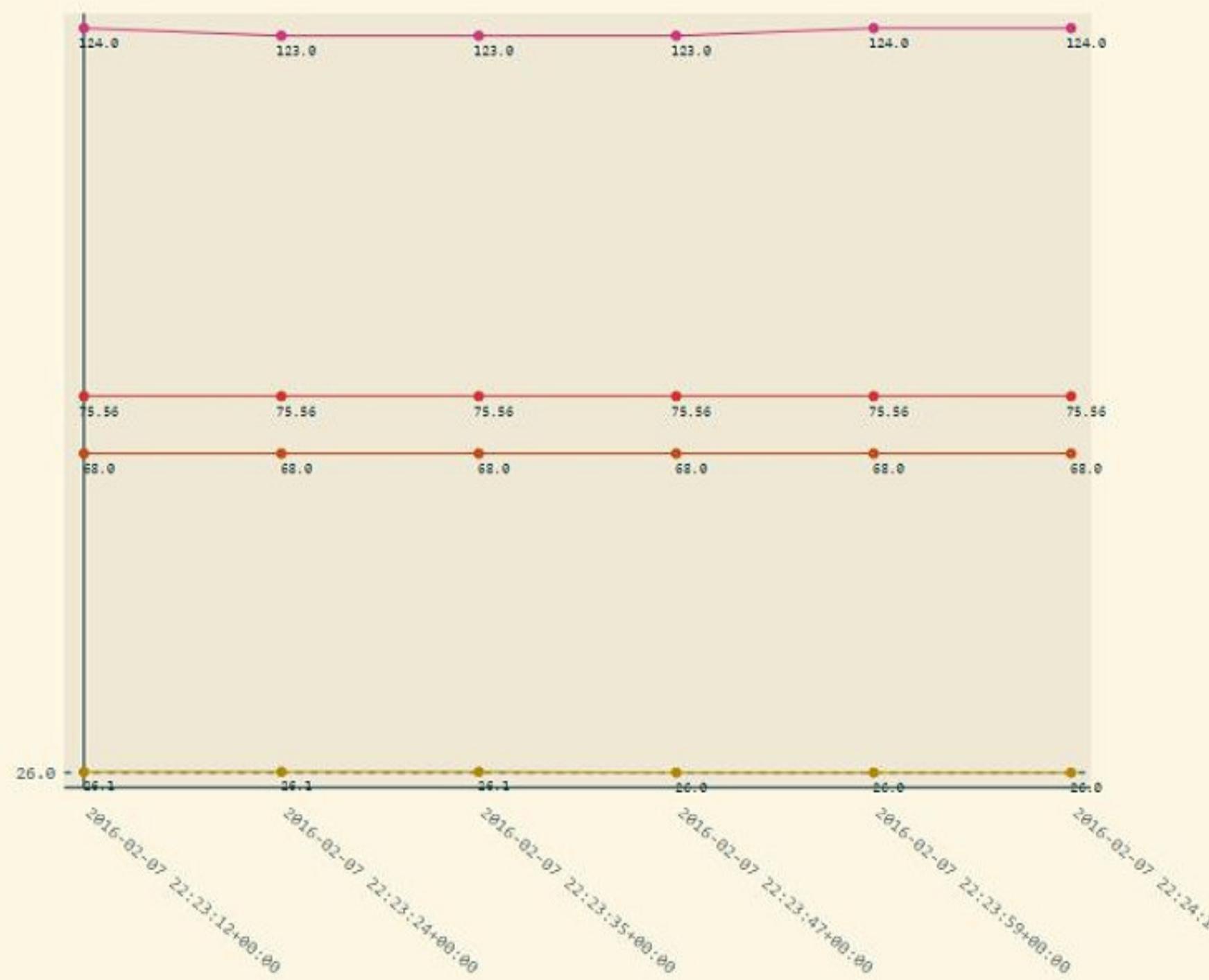


Carriots

- Hum
- Light
- TempF
- Volts



```
/*
*****
* Carriots Cloud Station          *
* =====                       *
* By Roy H Guerra Jr.           *
* 2/7/16                         *
*****
```

This code uses a Dragino Wi-Fi Board in "bridge mode" connected to an Arduino Uno to monitor the light intensity, temperature, line Voltage and humidity. The results are transferred to a cloud server at the Carriots Web Site and is based on 1 of 4 Carriots protocols. In addition the code will be optimized to a graph that was constructed with a Carriots graphing function.

Hardware Required:

-
- Arduino Uno R3
 - Dragino Yun Wi-Fi Shield
 - DHT22 temperature sensor
 - Photocell
 - Misc (project case, power supply, etc.)

The circuit has the following features:

- 1) Connects and Transmits / Recieves through the house wireless router
- 2) Connects to a Carriots cloud server webpage that could be pulled up anywhere
- 3) Sends a Text and / or E-Mail to your phone if the temperature is above 90 degrees F
- 4) Uses an unregulated DC input through a volatge divider that is calibrated and scaled

to read VAC rms

Note(s)-

- * See my separate instructions on the Dragino setup and Arduino Yun library installation
- * Photocell tied to (+) and a series 10K resistor with one end tied to Gnd, other end to "A0"
- * Line volts (DC) tied to "A1" (if this function is used, but also must have a battery backup and voltage divider)
- * Set up the Carriots website (see Arduino tutorials)
- * Set debug to "true" to to read sensors and Carriots server messages for debugging
- * Once website and program are verified to run correctly, set debug to "false", and reprogram if you want to.
- * When setting up carriots SMS on the WEB use the logic expression "context.data.TempF > 90", and
use "001+phonenumber (no spaces). For example, my phone number would be "0014803092305"

DHT 22 Sensor Wiring

- * Pin 1 (VDD) = + 5v
 - * Pin 2 = N/C
 - * Pin 3 = Digital pin #7
 - * Pin 4 = Gnd
- */

```
// Declare Libraries  
// -----  
#include <Bridge.h>
```



```
// =====
int LightLevel; // Light Intensity storage Variable
int VoltLevel; // Light Intensity storage Variable
float Light; // Light Intensity storage Variable after scaling
float Volts; // Ac Line Voltage variable
float Hum; // Humidity storage Variable
float TemperatureC; // Temperature storage variable for Deg C
float TempF; // Temperature storage variable for Deg F
String dataString = ""; //Constant to store the payload that will be sent

// Choose Debug Mode for trouble shooting?
//=====
boolean debug_mode = true; // Choose "true" for degugging

// Create a YunClient instance to communicate using the Yun's brighe & Linux OS.
YunClient client;

// Start of Main Program
// =====
void setup() {
  dht.begin(); // Initialize DHT sensor
  Bridge.begin(); // Start Bridge
  Console.begin(); // Start Console (window used for troubleshooting once shield is
installed)
  if (debug_mode == true){ // Print if debug mode is true (on)
    Console.println("Setup complete. Waiting for sensor input...\n");
  }
}
```

```
    delay(1000); // 1 second delay
}

void loop() {

    SensorData(); // go to Sensor Function

    if (debug_mode == true){ // Print
        Console.println(F("Sending Stream"));
    }
    updateData(); // go to update data function
    sendData(); // go to send data function
    delay(120000); // Repeat every 2 minutes
}

void SensorData() { //Read Sensor Function
    Hum = dht.readHumidity(); // Measure the humidity
    TemperatureC = dht.readTemperature(); // Measure the temperature
    TempF = ((TemperatureC * 9/5) + 32); // Convert temperature to degrees Fahrenheit
    LightLevel = analogRead(LIGHT_SENSOR_PIN); // Measure light level
    Light = map(LightLevel, 0, 1023, 0, 100); // Scale light level (0-100%)
    VoltLevel = analogRead(Voltage_PIN); // Measure voltage level
    Volts = map(VoltLevel, 0, 1023, 0, 150); // Scale voltage level (0-150)
    if (debug_mode == true){ // Print measurements
        Console.println("Humidity: ");
        Console.println(Hum);
        Console.println("Light level: ");
    }
}
```

```

    Console.println(Light);
    Console.println("Temperature: ");
    Console.println(TempF);
    Console.println("AC Volts: ");
    Console.println(Volts);
    Console.println("");
    // Compare temperature & humidity events and perform a check sum.
    if (isnan(TemperatureC) || isnan(Hum)){
        Console.println("Bad Check Sum Value");
    }
}

void updateData() {
    String txt = "";           // Text to send
    String txt1 = "";
    String txt2 = "";
    String txt3 = "";
    txt = String (TempF);
    txt1 = String (Hum);
    txt2 = String (Light);
    txt3 = String (Volts);

    // convert the readings to a String to send it:
    // -----
    dataString = "{\"protocol\":\"v1\",\"checksum\":\"\", \"device\":\"\"";
    dataString += DEVICE;

```

```
dataString += "\", \"at\": \"now\", \"data\": { \"TempF\": \"+txt;  
dataString += "\", \"Hum\": \"+txt1;  
dataString += "\", \"Light\": \"+txt2;  
dataString += "\", \"Volts\": \"+txt3;  
dataString += \"}}\";  
}
```

```
void sendData() {  
    // form the string for the APIKEY header parameter:  
    String apiString = "carriots.apikey: ";  
    apiString += APIKEY;  
  
    // Send the HTTP POST request  
    // -----  
    Process carriots;  
    Console.println("Sending data... ");  
    carriots.begin("curl");  
    carriots.addParameter("-k");  
    carriots.addParameter("--request");  
    carriots.addParameter("POST");  
    carriots.addParameter("--data");  
    carriots.addParameter(dataString);  
    carriots.addParameter("--header");  
    carriots.addParameter(apiString);  
    carriots.addParameter("https://api.carriots.com/streams/");  
    carriots.run();  
    if (debug_mode == true){ // Print
```

```
    Console.println("done!");
}
}
// Add this bottom code to monitor for incoming calls from carriers state changes
/-----
// See If there's incoming data from the net connection,
// send it out the Serial:
//while (carriers.available() > 0) {
    //char c = carriers.read();
    //Serial.write(c); // Change to console.write?
//}
```